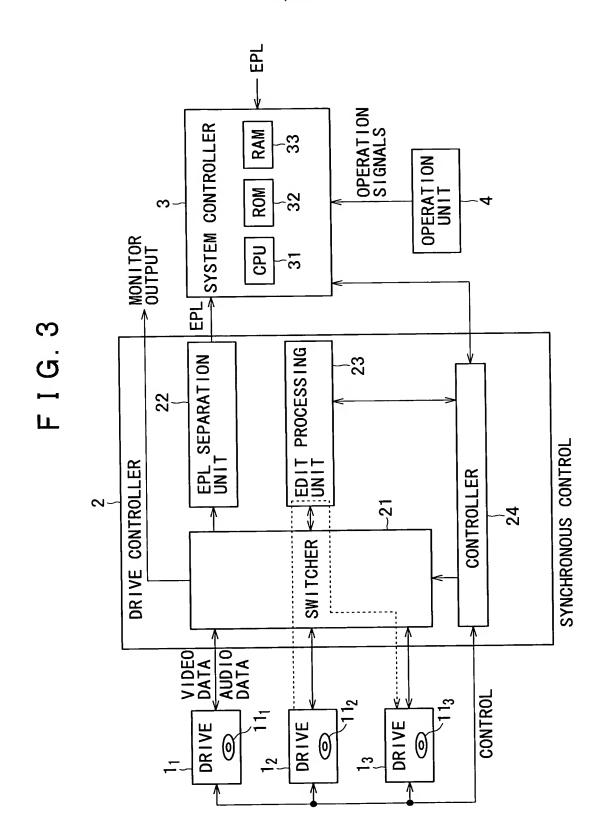
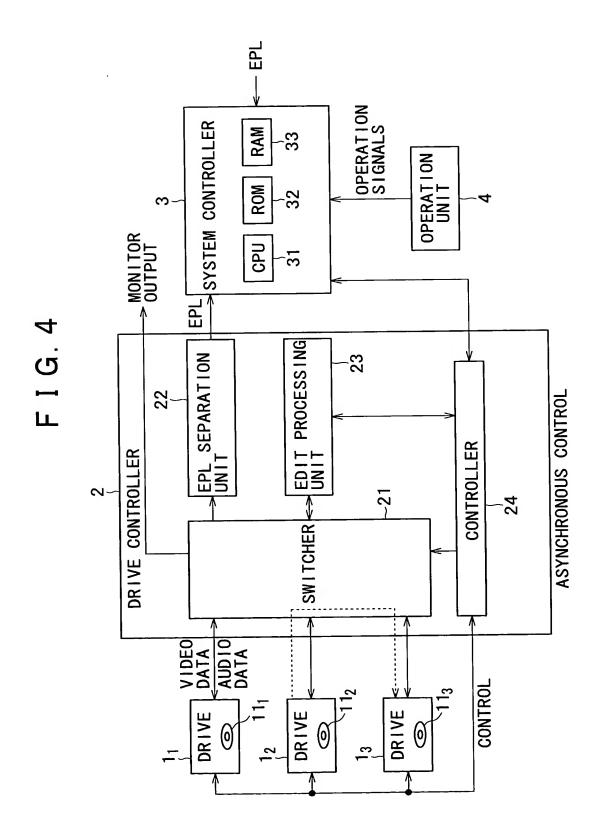
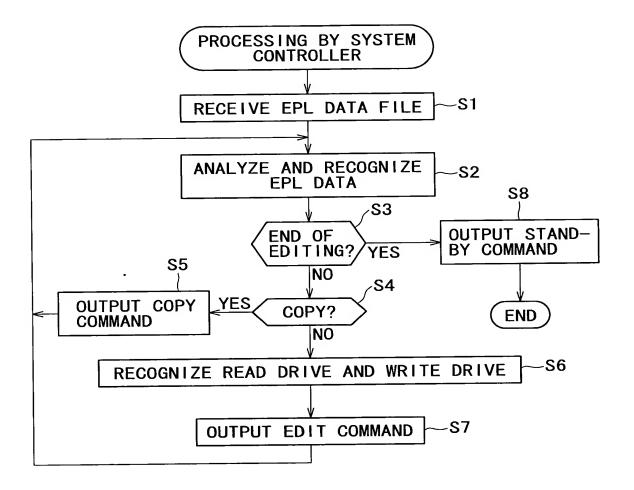


F I G. 2B

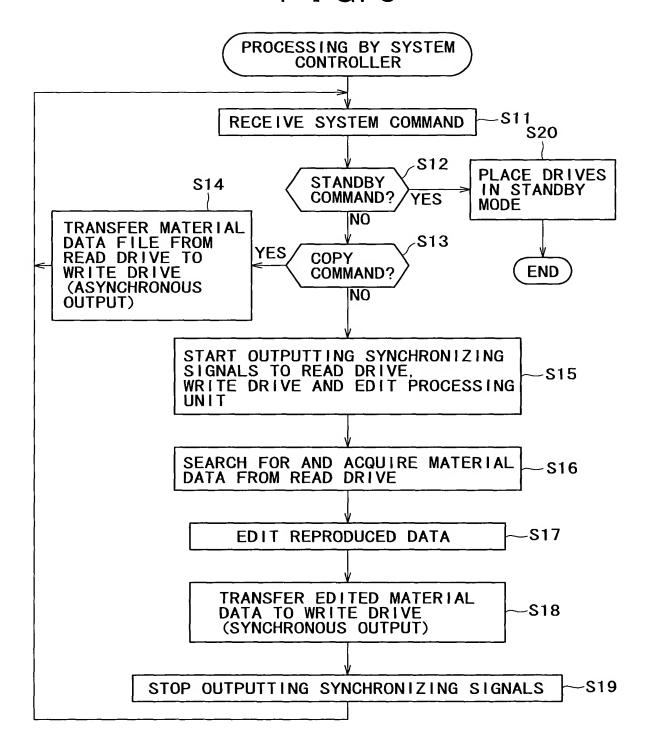


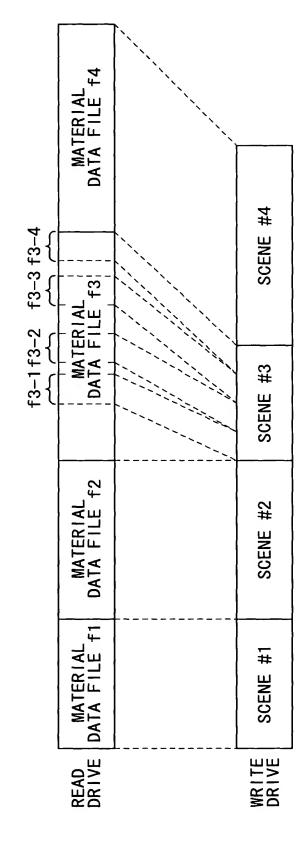


F I G. 5



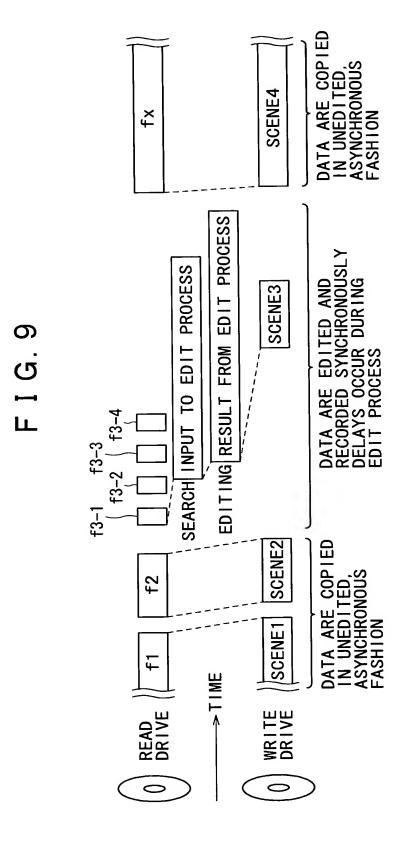
F I G. 6





F I G. 7

```
epl(...epl unit; defines an output picture.) {
            source(... specifies input materials.);
            do specifies commands to be executed.
              get(... specifies time codes for a picture
                   cut position.)
              put(...specifies time codes for a paste
        position.); // scene 1
get(...specifies time codes for a picture
D8 - 1
                   cut position.)
D8-2
              put(...specifies time codes for a paste
    position.); // scene 2
            do{specifies commands to be executed.
              trsfm(... specifies picture processing.);
D8 - 3{
              get (... specifies time codes for a picture
                   cut position.)
D8 - 4
              put(specifies time codes for a paste
                   position.);// scene 3
            do{specifies commands to be executed.
               get(...specifies time codes for a picture
   cut position.)
D8 - 5
               put(specifies time codes for a paste
                   position.);// scene 4
                                //end of file
```



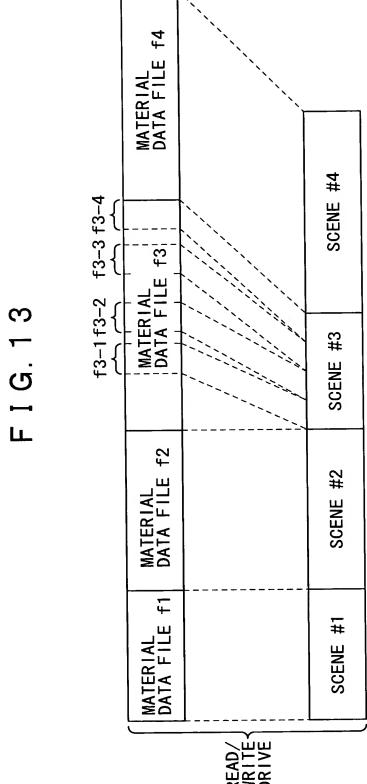
SCENE #5 MATERIAL DATA FILE f4 MATERIAL DATA FILE SCENE #4 MATERIAL DATA FILE 13-3 MATERIAL DATA FILE f3 f3-1 f3-2 F I G. 10 SCENE #3 MATERIAL DATA FILE f2 MATERIAL DATA FILE f1' SCENE #2 Ę READ | MATERIAL DRIVE#1 DATA FILE SCENE #1

FIG. 11 EPL DATA FILE

```
epl(...epl unit; define an output picture.) {
            source(... specifies input materials.);
            do{specifies commands to be executed.
               get(...specifies time codes for a picture
                   cut position.)
D11-1
               put(...specifies time codes for a paste
    position.); // scene 1
               get(...specifies time codes for a picture
                   cut position.)
D11-2
               put(... specifies time codes for a paste
                   position.); // scene 2
            source(... specifies input materials.);
            do{specifies commands to be executed.
               trsfm(...specifies picture processing.);
D11-3 +
               get(...specifies time codes for a picture
                   cut position.)
D11-4
               put(specifies time codes for a paste
                   position.);// scene 3
            source(... specifies input materials.);
            do{specifies commands to be executed.
               trsfm(...specifies picture processing.);
D11-5
               get(... specifies time codes for a picture cut position.)
D11-6
              put(specifies time codes for a paste
    position.);// scene 3
            source(...specifies input materials.);
            do{specifies commands to be executed.
               get(... specifies time codes for a picture
                   cut position.)
D11-7
               put(specifies time codes for a paste
               position.);// scene 4
get(...specifies time codes for a picture
cut position.)
D11-8
               put(specifies time codes for a paste
                   position.);// scene 5
                               //end of file
```

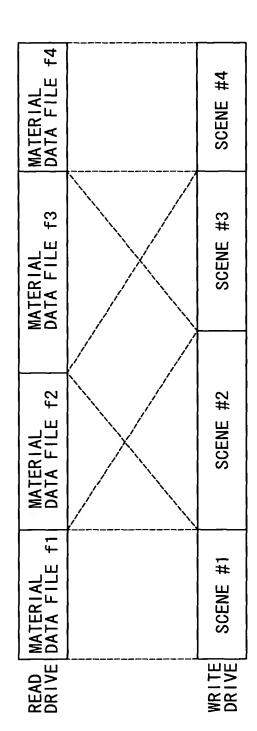
12/22

F I G. 12

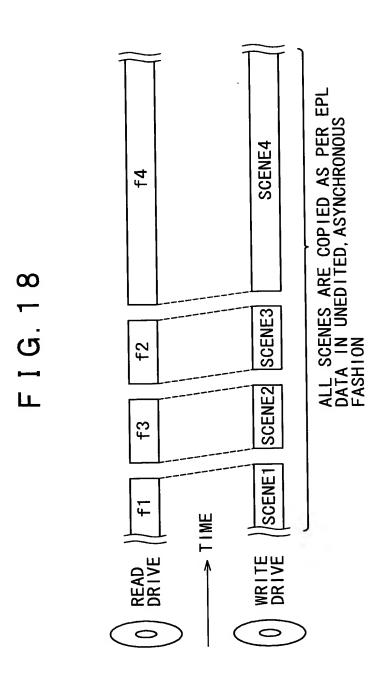


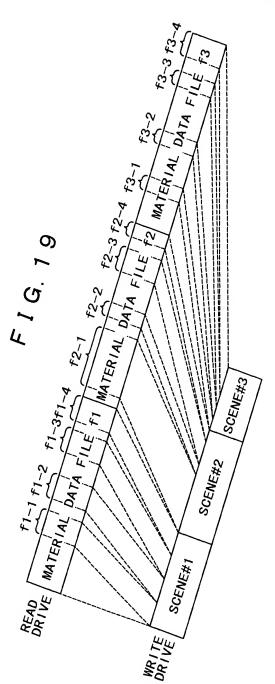
```
epl(...epl unit; defines an output picture.) {
   source(... specifies input materials.);
             do{specifies commands to be executed.
                get(...specifies time codes for a picture
                      cut position.)
D14 - 1
                put(...specifies time codes for a paste position.); // scene 1 get(...specifies time codes for a picture
                      cut position.)
D14-2
                put(... specifies time codes for a paste
                      position.); // scene 2}
              do{specifies commands to be executed.
                trsfm(... specifies picture processing.);
D14-3+
                get(...specifies time codes for a picture
                      cut position.)
                put(...specifies time codes for a paste
        position.); // scene 3
get(...specifies time codes for a picture
D14 - 4
                      cut position.)
                 put(... specifies time codes for a paste
                      position.); // scene 3}
              do{specifies commands to be executed.
                 get(...specifies time codes for a picture
                      cut position.)
D14 - 5
                 put(specifies time codes for a paste
    position.);// scene 4}
                                    //end of file
```

F I G. 16



```
epl(...epl unit; defines an output picture.) {
   source(... specifies input materials.);
         do{specifies commands to be executed.
           get(... specifies time codes for a picture
              cut position.)
D17-1
           cut position.)
D17 - 2
           put(...specifies time codes for a paste
    position.); // scene 2
           get(... specifies time codes for a picture
              cut position.)
D17 - 3
           cut position.)
D17-4
           //end of file
```





`. ·

```
epl(...epl unit; defines an output picture.) {
            source(... specifies input materials.);
            do{specifies commands to be executed.
D20-1{
              trsfm(...specifies picture processing.);
              get(...specifies time codes for a picture cut position.)
D20-2
              put(...specifies time codes for a paste
    position.); // scene 1}
            do{specifies commands to be executed.
              trsfm(... specifies picture processing.);
D20-3+
              get(...specifies time codes for a picture
    cut position.)
D20-4
              put(...specifies time codes for a paste
                   position.); // scene 2}
            do{specifies commands to be executed.
D20-5+
              trsfm(... specifies picture processing.);
              get(...specifies time codes for a picture
                   cut position.)
D20-6
              put(...specifies time codes for a paste
    position.); // scene 3}
                             //end of file
            }
```

